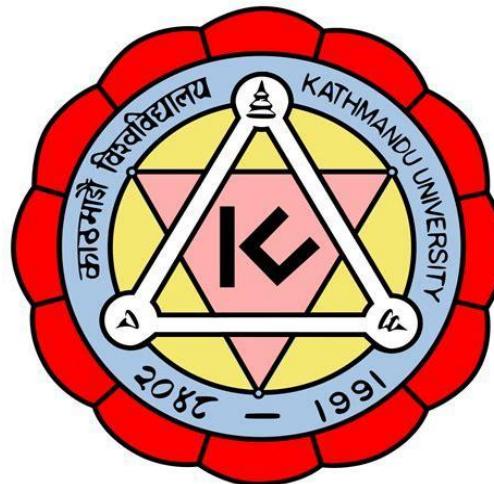


KATHMANDU UNIVERSITY SCHOOL OF MANAGEMENT

BBIS

COM 102 : 3 Credit Hours



Getting Started...

20/12/2021

Outlines

- ▶ Evaluation Criteria
- ▶ Course Structure/Syllabus
- ▶ Fundamental concepts of Computer Programming
- ▶ A simple C program

What is Programming ?

- Computer doesn't know the things in advance that you know. However, you can make the computer do things which you can do.

This is achieved through programming.

- When computers are programmed to do things, they can prove themselves much **smarter**.
- In a broad sense programming is all about **problem solving** and **mathematical logic** implementations.

Characteristics of Computer

Here are few significant characteristics of computer to recall.

- Speed: A computer works with **much higher speed** compared to humans.
- Accuracy: A Computers perform calculations with **100% accuracy**.
- Diligence: A computer can perform **millions of tasks** with the same **consistency and accuracy**.
- Versatility: A computer is capable of working in **diverse areas**.
- Reliability : the probability that a system, or service will **perform its intended function adequately** for a specified period of time, or will **operate in a defined environment without failure**
- Memory: A computer can **store tremendous amount of data** in its **memory**.

Computer Programming

- ▶ Programming is the **process of creating a set of instructions** that tell a computer how to perform a task.
- ▶ Programming can be done using a variety of computer programming languages, such as **C, C++, Java, Python, JavaScript, etc.**
- ▶ These are High Level Languages(HLL).

Application of Programming Languages

- ▶ Programmers use programming languages to communicate with computers.
- ▶ Some programming languages are used to create programs to solve problems or interpret data.
- ▶ Other programming languages are more suitable for making software or apps.

Programming Languages

Programming languages are generally categorized as:

- ▶ Machine Language (ML) - low-level language - binary digits (ones and zeros).
 - ▶ e.g. machine code
- ▶ Assembly Language is a type of low-level language intended to communicate directly with a computer's hardware.
 - ▶ Unlike machine language, assembly languages are designed to be readable by humans.
 - ▶ e.g IBM PC DOS operating systems
 - ▶ More about assembly language
 - ▶ (https://www.tutorialspoint.com/assembly_programming/assembly_tutorial.pdf)
- ▶ High-Level Languages are designed to simplify computer programming.
 - ▶ High-level source code contains easy-to-read syntax that is later converted into a low-level language, which can be recognized and run by a specific CPU.
 - ▶ e.g C, Java, Python

...

Computer Languages

Low Level Language (Machine Language)

Use 1' s & 0' s to
create instructions

Ex: Binary Language

Middle Level Language (Assembly Language)

Use mnemonics to
create instructions

Assembly Language

High Level Language

Similar to
human language

COBOL, FORTRAN, BASIC
C, C++, JAVA

...

$C = A + B;$

C

C++

JAVA

High Level Language

ADD A , B

Assembly Language

100100111

Machine Language



Hardware

C programming Language

- ▶ C is a powerful general-purpose programming language.
- ▶ C is a **high level** Language.
- ▶ It can be used to develop software like **operating systems, databases, compilers**, and so on.
- ▶ C is a very **common/widely** used language to learn to program for beginners.

The Process of Writing a C Program

Step 1: Write the source codes (.c) and header files (.h).

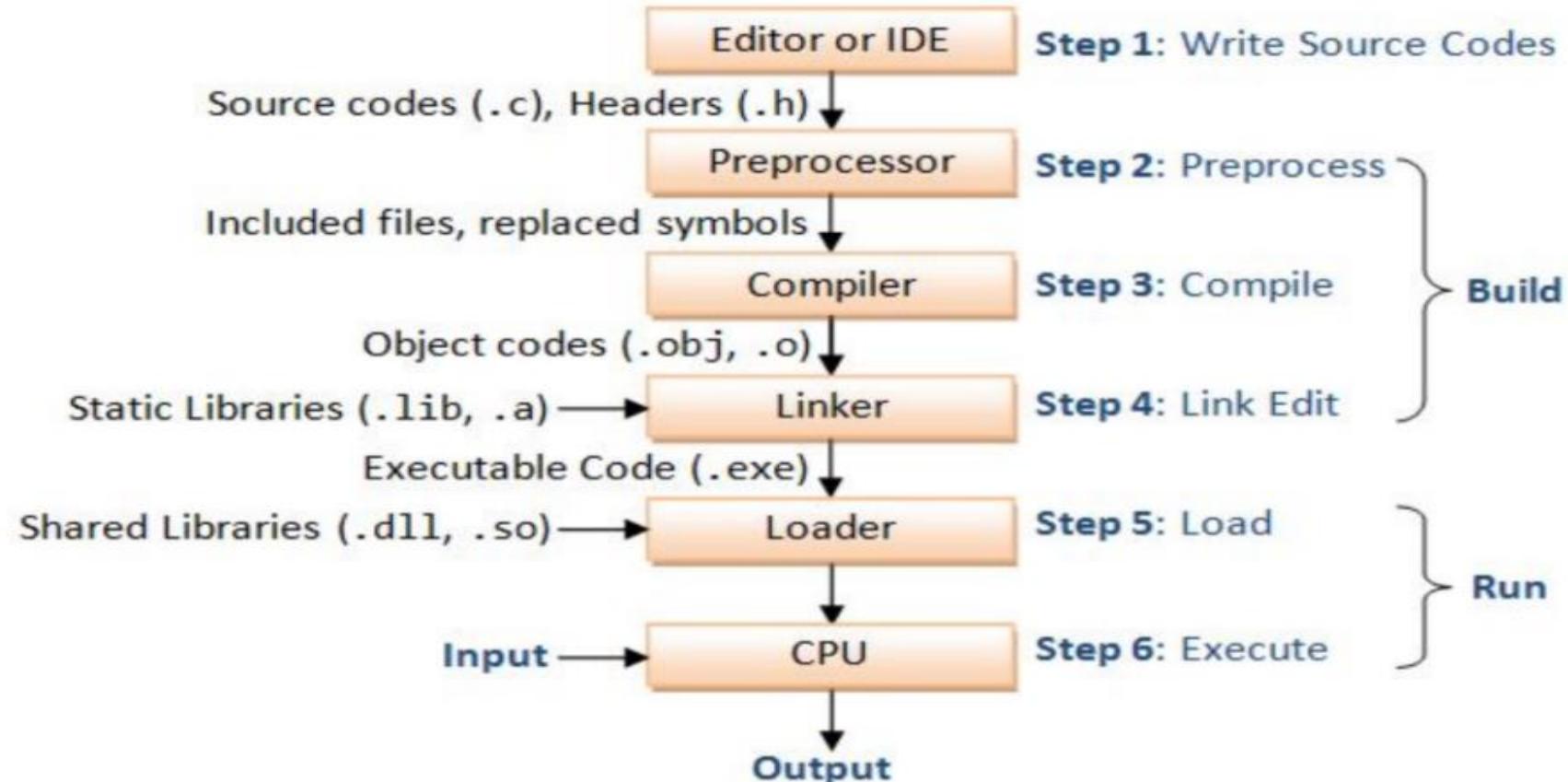
Step 2: Pre-process the source codes according to the preprocessor directives. The preprocessor directives begin with a hash sign (#), such as #include and #define. They indicate that certain manipulations (such as including another file or replacement of symbols) are to be performed before compilation.

Step 3: Compile the pre-processed source codes into object codes (.obj, .o).

Step 4: Link the compiled object codes with other object codes and the library object codes (.lib, .a) to produce the executable code (.exe).

Step 5: Load the executable code into computer memory.

Step 6: Run the executable code.



A First C Program

```
#include <stdio.h>
int main() {
/* my first program in C */
printf("Hello, World! \n");
return 0;
}
```

Write your own First C Program

- ▶ Write a Program (WAP) to print “Hello ...”

Queries???